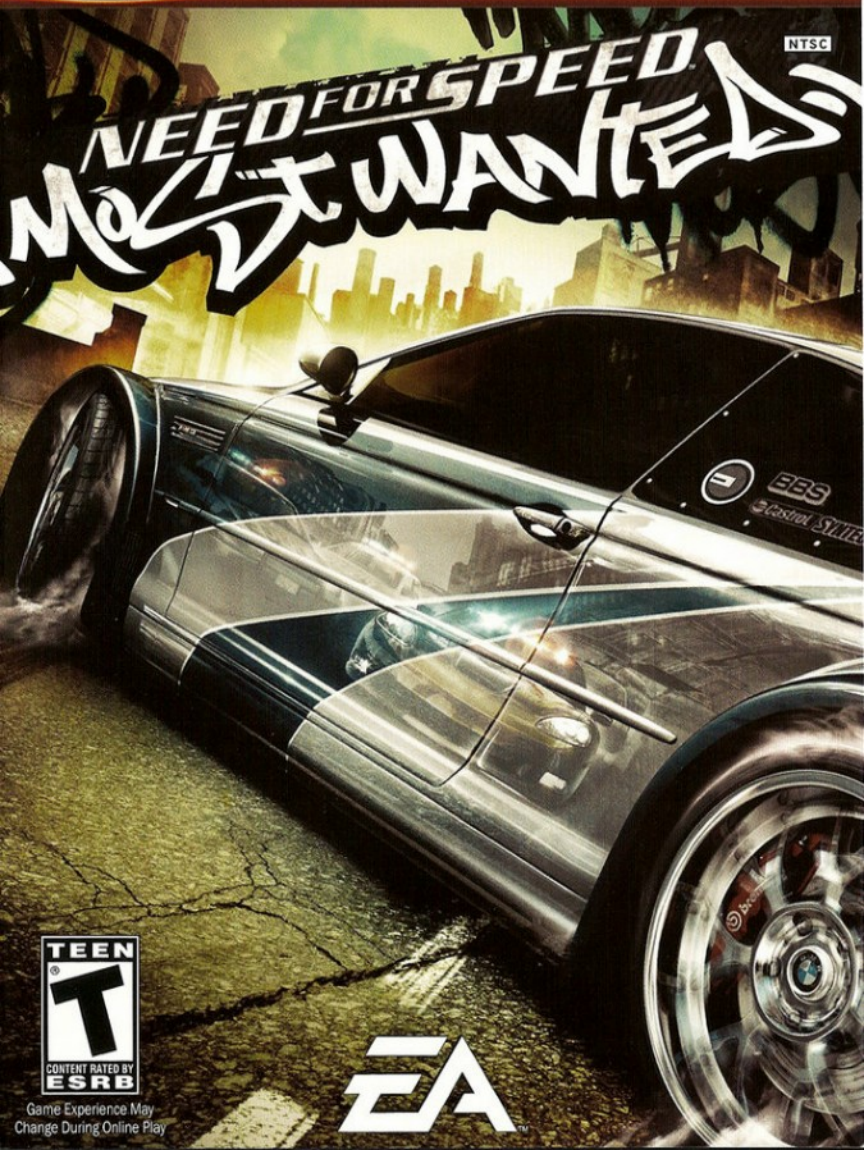




<http://www.replacementdocs.com>

LIVE™ ONLINE ENABLED



NTSC



Game Experience May
Change During Online Play



About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

Unauthorized copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

Complete Controls



Check out EA™ online at www.ea.com.

Setting Up the Game

My Alias

Before you can proceed to the Main menu, you are prompted to create an alias. Your game progress is automatically saved to your alias, once it is created.

- Enter an alias name using the on-screen keyboard and press **OK**. A prompt appears asking if you are sure you wish to create this alias. Select **YES**. Your alias is created.
- To create a new alias, delete an existing alias, or manually save your game progress, select **ALIAS MANAGER** in the Main menu.

Main Menu

CAREER

Conquer Career mode and become the Most Wanted (see p. 4).

CHALLENGE SERIES

Complete a series of tasks and races in order to beat the best (see p. 6).

QUICK RACE

Jump right into a race (see p. 5).

XBOX LIVE®

Race others online (see p. 6).

MY CARS

Outfit your ride with a variety of parts or visual and performance upgrades (see p. 8).

ALIAS MANAGER

Manage your aliases or save and load games (see above).

OPTIONS

Adjust audio, gameplay, player, and controller options (see below), select **EA™ TRAX**, view the credits, or watch the trailers.

Options

- To access the Options menu in the Main menu, select **OPTIONS**.
- To access the Options menu in-game, press **ESC** to pause the game, then select **OPTIONS**.

Note: Default options are listed in bold type.

AUDIO

Set the in-game volume levels.

GAMEPLAY

Adjust the game moment camera, speedometer units, autosave, rear view mirror, and explore map modes, or toggle car damage **ON** or **OFF**.

PLAYER

Choose a transmission type, select a camera angle, or turn gauges, scoring, and leaderboards **ON** or **OFF**.

CONTROLS

Choose between ten preset controller configurations.

EA™ TRAX

Adjust and preview the soundtrack in the game.

CREDITS

Meet the team behind *Need for Speed™ Most Wanted*.

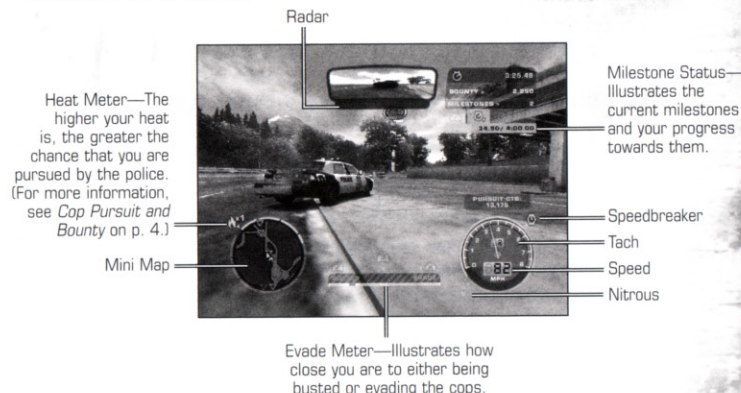
TRAILERS

View trailers for new games coming out from EA.

Playing the Game

Slide into the driver's seat. With a variety of races, neighborhoods, and modes to choose from, the race to become the Most Wanted is at your fingertips.

Game Screen



Saving and Loading

Your game progress is saved automatically to your alias (for more information, see p. 2).

To save a game:

1. Select **ALIAS MANAGER** in the Main menu.
2. Select **SAVE**. Your game is saved.

To load a game in Career mode:

1. Select **CAREER** in the Main menu.
2. Select **LOAD**.
3. Select an alias. Your alias, with all of your saved game information, is loaded.

Game Modes

Earn your place in the racing world via a variety of game options, from one-shot Quick Races to an in-depth Career mode.

Note: For the latest community events, gameplay hints, and tips, visit www.needforspeed.ea.com.

Career Mode

Only the driver with the highest bounty and most impressive rap sheet will climb the Blacklist and become the Most Wanted. Think you're ready for glory? The road starts here.

- To start a game in Career mode, select CAREER in the Main menu then either RESUME CAREER, START NEW CAREER, or LOAD an existing alias.

Free Roam

The best spots to race in the city and its surroundings are begging to be discovered. Drive around to get a feel for the lay of the land, and as you cruise the world, test out some juicy stretches of road. Just remember to keep your eyes and ears peeled for news on the daytime racing scene and watch out for the cops. They stop at nothing to keep racers off the streets.

- To explore, select RESUME FREE ROAM in the Safe House menu.

The Blacklist 15

The Blacklist represents the fifteen street racers who are the most wanted by the police. Beat every one of them and you'll shoot to the top of the list, becoming the Most Wanted street racer. You'll need to challenge and beat every one of them using your driving skills. To do this, complete a series of events and challenges to prove your mettle.

- To view the Blacklist, select BLACKLIST 15 in the Safe House.

Events, Milestone Competitions, and Challenges

You have to earn your right to see your name on the Blacklist 15. To do this, win races, complete pursuit milestones, and evade the cops. If you're good enough, you may find yourself challenged to a showdown with one of the Blacklist racers. Beat them and you'll score their spot on the list.

- To jump to an event, select BLACKLIST 15 in the Safe House menu, or press **⬇** when you are in a Free Roam. Select RACES or MILESTONES and press **A** on the event you wish to enter.

Cop Pursuit and Bounty

In the anything-goes world of street racing, the cops can be anywhere, and like you, they've got a few tricks up their sleeves. Eluding them requires a cool head and a little bit of fancy pedal work.

Keep your eye on the Heat Meter, which surrounds your minimap. As your heat increases from 1 to 5, the chase gets tougher and the cops get harder to beat. If your driving style is particularly attention-grabbing, you may find yourself being pursued by state or even federal authorities. As the chase escalates, so does the quality of gear the police use to try to take you down. Those tiny roadblocks set up by the small-time fuzz may be a cinch for you to bypass, but try getting away from

that state police chopper or heavy SUV. It's not just your rival racers you have to worry about. If you successfully evade the cops, they will increase your bounty and bump you up their Blacklist. Get busted, however, and it will cost you.

Tip: There are hiding spots all over the open world where you can lay low until the heat is off. When you're in cooldown (meaning you broke line of sight with the pursuing cops), hiding spots appear in your minimap. Pull into one to speed up the cooldown period.

Note: While in a police pursuit, you are unable to enter any locations or races.

Rap Sheet

Ever wonder what the cops think about when they hear your license plate number over the radio? View your rap sheet to find out. Your rap sheet offers the police your pursuit statistics, the number of infractions on your record, and the total amount of dollars your antics have cost the state.

- To view your rap sheet, select RAP SHEET in the Safe House.

Quick Race Mode

Enter a variety of one-off races. Choose between a QUICK PLAY race and a CUSTOM RACE, or race a friend in SPLIT SCREEN mode.

Quick Play

Jump right into the driver's seat in a Quick Play race. In Quick Play, the event type, track, and car you drive are all picked for you. All you need to do is show up and be ready to throw down. You could get lucky and get a car that has not yet been unlocked in Career mode.

To start a Quick Play game:

1. Select QUICK RACE in the Main menu.
2. Choose QUICK PLAY.
3. A screen appears showing the race type, track, and car you'll be driving. To select a new configuration at random, press **Y**.
4. Press **A** to confirm. The race begins.

Custom Race

Like a Quick Play race, a Custom Race drops you right into the action; only here you get to select which available race, track, and car you wish to drive.

To start a Quick Race:

1. Select QUICK RACE in the Main menu.
2. Select CUSTOM RACE.
3. Choose between a CIRCUIT, SPRINT, DRAG, LAP KNOCKOUT, or SPEEDTRAP race.
4. Select a location for your race.
5. Adjust race options, including the difficulty level and whether you wish to drive with an **AUTOMATIC** or **MANUAL** transmission. The race begins.

Split Screen

Race a friend and find out who can grab the checkered flag.

To start a 2 Player Split-Screen race:

1. Select QUICK RACE in the Main menu.
2. Select SPLIT SCREEN.
3. Choose between a CIRCUIT, SPRINT, DRAG, or SPEEDTRAP race.
4. Player 1 presses **○**, then selects a car and transmission type.
5. Player 2 presses **○**, then selects a car and transmission type. The race begins.

Challenge Series

The Challenge Series is designed to test your driving and pursuit evasion abilities. When you begin a Challenge Series, you are hooked up with a car and a specific challenge. The further you get into the Challenge Series, the harder the tasks. Do you have what it takes to beat them all?

- To start the Challenge Series, select CHALLENGE SERIES in the Main menu.

Xbox Live®

Take the race online and show off your slickest ride and baddest moves.

- To begin, select XBOX LIVE® from the Main menu. Choose your Gamertag and press **A** to verify your account and sign in. If you have not created a Gamertag, select CREATE NEW ACCOUNT and press **A** to exit to the Xbox Dashboard, then follow on-screen instructions.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.eagames.com. YOU MUST BE 13+ TO SUBSCRIBE TO XBOX LIVE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.eagames.com.

Take Need for Speed™ Most Wanted Beyond the Box

Xbox Live® is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, set up a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

Connecting

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live service. To determine if Xbox Live is available in your region and for information about connecting to Xbox Live, see www.xbox.com/connect.

Note: If you are using a router or firewall ensure that UDP port 3074 is open.

Online Main Menu

QUICK MATCH OPTIMATCH

Jump right into an existing ranked match.

Customize your game preferences and link up with someone with similar preferences and game types.

CREATE MATCH

Create a match for others to join. Choose between a Circuit, Sprint, or Drag race.

SELECT CAR RANKINGS

Choose your vehicle.

View your personal statistics, get the overall stats, or find out who the online leaders are.

OPTIONS

Adjust audio, video, gameplay, player, controller, and online options.

NEWS

Get the latest news on the *Need for Speed Most Wanted* online community.

Quick Match

- To start a Quick Match game, select QUICK MATCH in the Xbox Live menu, then select the game mode you wish to play. If a match already exists you automatically join that match. If no match exists you have the option to search again or create your own match for others to join.

Note: All matches in Quick Match mode are ranked matches.

Optimatch

To start an Optimatch game, select OPTIMATCH in the Xbox Live menu. Search by Game Type, Game Mode, Collision Detection, and Performance Matching, then select the game you wish to play.

EA™ Messenger

Find your friends online—or discover new ones.

- To open EA™ Messenger, press **○**.
- To toggle between friends lists, friend requests, blocked players, all, and players list, pull **L** or **R**.
- Highlight a player's Gamertag and press **A** to send them a message, game invite, or friend request, start voice chat, block them, or offer feedback.

Race Types

CIRCUIT

A traditional lap-style course. Finish first and leave your competitors driving in circles.

DRAG

A pedal-mashing, speed-shifting race to the finish line.

LAP KNOCKOUT

Race laps around a track. At the end of each lap the driver in last place is eliminated. The driver in first place at the end of the last lap wins.

SPEEDTRAP

There are speed traps posted all over the city. Blow through each as fast as possible. Earn the highest cumulative score and you're the winner.

SPRINT

Find out how fast you can get from point A to point B.

TOLLBOOTH

Smack your way through as many tollbooth checkpoints as you can. As the race progresses, the allotted time you have to hit the next checkpoint decreases. If you hit a checkpoint with time to spare, you get a bonus.

Customization (My Cars)

Cold hard cash is the currency of choice on the street. With it, you can outfit your ride with a variety of aftermarket parts you'll find in the shops. To earn money, enter—and win—one of the daytime racing events happening around town.

As your bounty increases you get the chance to go up against key opponents in order to earn markers. Markers allow you to unlock special visual and performance upgrades in the shop's back room. This is reserved for only the best racers. If you go up against a member of the Blacklist 15 and win, the marker you earn may even be a pink slip—redeemable for your opponent's ride. Not bad for a day's work.

- There are one-stop shops all over where you can do everything from customize your engine to add the latest paints and decals.

Note: When you upgrade your ride, your old parts are automatically traded in.

Limited 90-Day Warranty

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "**Recording Medium**") and the documentation that is included with this product (the "**Manual**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental,

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RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

EA Warranty Information

If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1900

EA Warranty Mailing Address

Electronic Arts Customer Warranty
P.O. Box 9025
Redwood City, CA 94063-9025

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